ATAROS Technical Report 1:
Corpus collection and initial task validation

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This technical report describes the ATAROS (Automatic Tagging and Recognition of Stance) corpus design, collection, and transcription procedures, as well as current work in progress: stance annotation protocols and task validation measures. Portions of this work were presented at the ASA 2014 Spring Meeting and are under review for Interspeech 2014.

Abstract

The ATAROS project aims to identify acoustic signals of stance-taking in order to inform the development of automatic stance recognition in natural speech. Due to the typically low frequency of stance-taking in existing corpora that have been used to investigate related phenomena such as subjectivity, we are creating an audio corpus of unscripted conversations between dyads as they complete collaborative tasks designed to elicit a high density of stance-taking at increasing levels of involvement. To validate our experimental design and provide a preliminary assessment of the corpus, we examine a fully transcribed and time-aligned portion to compare the speaking styles in two tasks, one expected to elicit low involvement and weak stances, the other high involvement and strong stances. We find that although overall measures such as task duration and total word count do not indicate consistent differences across tasks, speakers do display significant differences in speaking style. Factors such as increases in speaking rate, turn length, and disfluencies from weak- to strong-stance tasks are consistent with increased involvement by the participants and provide evidence in support of the experimental design.

Index Terms: Stance-taking, involvement, conversation speech corpus, speaking style

1. Introduction

Stance-taking is an essential component of interactive collaboration, negotiation, and decision-making. When people take stances, they attempt to convey subjective feelings, attitudes, or opinions about the topic they are discussing [1, 2]. This can involve several levels of linguistic information, including acoustic, prosodic, lexical, and pragmatic factors. In theoretical linguistics, descriptions of stance have been generally constrained to fine-grained content analysis, which often relies on subjective interpretation. An exception is the precursor to the current project [3, 4], which drew on existing frameworks in content analysis to identify areas for phonetic comparison. As some of the first work to focus on acoustic properties of stance-taking, it found that stance-expressing phrases had faster speaking rates, longer stressed vowels, and more expanded vowel spaces when compared to stance-neutral phrases. Such acoustically-measurable properties are the target of investigation in the ATAROS (Automatic Tagging and Recognition of Stance) project.

In automatic recognition research, stance links most closely to sentiment and subjectivity, expressions of a "private state" [5], an internal mental or emotional state. Research on sentiment and subjectivity analysis has exploded since the publication of foundational work such as [6, 7]. The majority of this work has focused on textual materials with accompanying annotated corpora, such as those described in [7, 8, 6] and many others. Such text-based approaches to subjectivity recognition primarily exploit lexical and syntactic evidence, relying on long, well-formed sentences and clauses for identification of stance-taking. However, our focus is on stance-taking in spoken interactions, which involve short, fragmentary, or disfluent utterances. Importantly, conversational speech harnesses information beyond its textual content to convey information about stance, for example through intonation, speaking rate, stress, and precision of articulation [3, 4]. In general, issues of subjectivity, sentiment, and stance in speech have received much less attention, and this work has primarily relied on existing conversational dyadic ([9] in [10]) or multi-party meeting data ([11, 12, 13] in [14, 15, 16], respectively). In these cases, a small portion of the existing corpus was annotated for subjectivity or related factors such as agreement or arguing. Even using speech data, many of the approaches to automatic subjectivity recognition have relied primarily on word or n-gram content [17], and their efforts to incorporate prosodic information yielded no significant improvement [18]. However, [15] found that access to the additional information in the audio channel of meeting recordings enabled annotators to better identify opinions, especially negative opinions, than using transcripts alone.

1.1. Motivating a corpus of stance-taking in conversation

The ATAROS corpus is designed specifically for the purpose of identifying acoustically-measurable signals of stance-taking in natural speech, and as such, it provides several advantages over speech collected for other purposes. Limitations of existing corpora include issues with recording quality, speaker attributes, and the type and content of speech. Recording quality varies widely when audio is gathered from sources not created for linguistic analysis. Common concerns are recording conditions and microphone type and placement, which often affect the signal-to-noise ratio and acoustic intensity. For example, if the distance between speaker and microphone varies unpredictably, intensity is an unreliable measure, just as it is when loudness is adjusted for public broadcast (TV, radio, etc.).

More specific to the study of linguistic variation is the ability to disentangle within- and between-speaker variation. Factors to consider include speaker demographics, social roles, and the amount and type of speech collected from each person. Social factors such as age, gender, ethnicity, dialect region, and the relationship between speaker and audience commonly correlate with linguistic variation [19, 20, 21], but these attributes are not always known or controlled in audio collections. This was a problem in the precursor to the ATAROS project [3, 4], in which the political talk show under analysis contained only males, each from a different dialect region (which was only possible to determine because they happened to be reasonably well-known people with publically-available biographic information). The type of speech also matters; of interest here is stance in spontaneous, unscripted, naturalistic conversation, which differs from read or performed speech in ways that may affect stance-taking. For example, the personal motives underlying stance moves may differ greatly between social roles (boss, friend, parent, etc.) and between settings (meetings, public discussion, personal conversation, etc.). More to the point, many situations do not naturally involve a high density of the phenomenon under investigation. This is particularly relevant for stance-taking, which might be found in high densities in more formal, scripted situations such as debates but less reliably in conversation. Finally, when intra-speaker variation is desired, a larger amount of speech is required from each speaker in each condition predicted to have an effect, in order to obtain enough power for linguistic analysis and to provide sufficient material for computational modeling and machine learning.

All of the above factors are addressed in the ATAROS corpus. Its high-quality audio recordings are ideal for acoustic analysis, with head-mounted microphones in separate channels and a quiet environment. Conversation is unscripted but focused around collaborative tasks that require increasing levels of involvement and stance-taking. With some structure provided by the tasks, many target words are repeated throughout the recordings, enabling straightforward comparisons within and across both speakers and tasks. All speakers complete all tasks in one session, yielding a similar amount of speech in each task from each speaker. Basic demographics are collected and controlled: speakers are matched roughly for age and either matched or crossed by gender, yielding approximately equal numbers of male-male, female-female, and male-female dyads. All are native English-speakers from only one dialect region, the Pacific Northwest. Controlling for dialect region is especially useful in these initial stages of isolating linguistic behavior attributable to stance or involvement without the potential confound of differences between dialects (e.g., vowel inventories, pause durations, pitch patterns, backchannel behavior; [3]).

A:	My clothing items are at the bottom of th- of the third column. .. So, I have things like jackets, shoelaces, socks, vests, coats, sweaters, boots, hats. [...] Boots, hats, backpacks, um - .. Although, backpacks, I would put that in with the camping supplies.

Table 1: Snippet from Map Task designed to elicit stance-neutral first-mentions.

There is a natural tension between the use of a carefully controlled dataset for analysis and the desire to apply such analysis to the growing wealth of naturally occurring spoken language. The former allows greater control and power, bringing subtle contrasts into sharp relief. The latter allows evaluation on the types of data in real-world applications, where such controls are impossible. Thus we plan to collect a well-controlled corpus of stance-taking to fully explore the range of associated linguistic behaviors and then to generalize these findings to apply to a larger-scale, high stakes, naturalistic corpus: Congressional Hearings of the Financial Crisis Inquiry Commission.

The rest of the paper is organized as follows. In Section 2, we describe our corpus collection and transcription procedures, including details on the design of the two collaborative tasks for which we compare descriptive measures of speaking style in Section 3. Finally, Section 4 summarizes our current findings and our plans for stance annotation.

2. Corpus Design, Collection, Transcription

In this section, we present the tasks designed to elicit varying degrees of stance-taking and involvement, the data collection process, and transcription and alignment methodology.

2.1. Task Design

Each dyad completes five collaborative problem-solving tasks designed to elicit frequent changes in stance and differing levels of involvement with the task. There are two groups of tasks, each of which uses a set of about 50 target items chosen to represent the main vowel categories of Western American English in fairly neutral consonantal contexts (i.e., avoiding liquids and following nasals, which commonly neutralize vowel contrasts). Each group of tasks begins with a find-the-difference list task intended to elicit stance-neutral first-mentions of the items to be used in subsequent tasks. The other three tasks are designed to elicit increasing levels of involvement and stronger stances. The following describes the tasks in the order they are administered.

The *Map Task* is one of the find-the-difference list tasks intended to elicit stance-neutral first-mentions. Speakers are seated across from each other and given “maps” of imaginary superstores. About 50 household items are listed in three columns representing aisles in a store. The two maps have the same items arranged in different orders; the task is to discuss all the items to determine how the arrangements differ without looking at both maps. This task mostly consists of neutral exchanges of information, sometimes with comments on the logic of the arrangement. Table 1 provides an excerpt of a dyad completing this task.

The *Inventory Task* is a collaborative decision-making task designed to elicit low levels of involvement and weak stances. Speakers stand facing a felt-covered wall and are given a box of about 50 Velcro-backed cards that can be stuck to the felt. The

A:	Books could go near toys I think. Maybe.
B:	Yeah or travel guide- Yeah, between toys and travel guides?
A:	Yeah, sure.

Table 2: Snippet from Inventory Task designed to elicit low involvement and weak stances.

B:	Eighteen liters of water. That's a lot of water. .. Just based on
A:	Yeah.
B:	The w- the weight. .. I mean, I - I took some fifty mile hikes when I was in Boy Scouts. I know that .. the first thing you think about is how much does it weigh?
A:	Oh.
B:	Do you really wanna carry this - this stuff?
A:	Well .. we're in a r- .. We're in a raft,
B:	Okay. [...]
A:	So we can put it in the raft at first -
B:	That's true.

Table 3: Snippet from Survival Task designed to elicit moderate involvement and stances.

B:	And I have - pothole maintenance is under infrastructure.
A:	That makes sense.

Table 4: Snippet from Category Task designed to elicit stance-neutral first-mentions.

A:	Well job training programs is pretty crucial. [...] And so is .. chicken pox vaccinations, right?
B:	I - well, I didn't get a chicken pox vaccination. I think a lot of kids just naturally get chicken pox and then they're fine.

Table 5: Snippet from Budget Task designed to elicit high involvement and strong stances.

cards are printed with the names of household items, and about 15 additional cards are already placed on the wall, which represents a store inventory map. Speakers are told to imagine that they are co-managers of a superstore in charge of arranging new inventory. Their job is to discuss each item in the box and agree on where to place it; once it is on the wall, it cannot be moved. This task generally involves polite solicitation and acceptance of suggestions; Table 2 provides an example exchange.

The *Survival Task* is a collaborative decision-making task designed to elicit moderate involvement and stances. Speakers are seated in front of the computer screen which explains the following scenario: they are on a sinking ship near shore in sub-zero winter weather. They have a life raft, and the nearest town is 20 miles away. They have salvaged some items but cannot carry them all, so they must discuss each item and decide whether to take or leave it based on its usefulness for their survival. The items are the same as those used in the Map and Inventory tasks but with varying quantities (e.g., 5 socks, 1 coat). No constraints are placed on the number or types of items they can take. This task includes more negotiation and reasoning than previous tasks, sometimes including personal knowledge or experience to lend credibility, as in the except in Table 3.

The *Category Task* is the find-the-difference list task intended to elicit stance-neutral first-mentions of the set of items to be used in the Budget Task. Procedures are the same as in the Map Task, but speakers are instructed to imagine that they are on a county budget committee, and their lists are the recommendations of two independent assessors tasked with identifying services or expenses that could be cut from various departments. Again, there are about 50 items on each list, but they are grouped into differing categories (e.g., transportation, education, public health), and speakers must find the differences without looking at both lists together. This task includes neutral exchanges of information, sometimes with added comments on item categorization or the importance of funding (or not) a service, as seen in the example in Table 4.

The *Budget Task* is a collaborative decision-making task designed to elicit high levels of involvement and strong stances. Speakers are seated at a computer screen and told to imagine that they are on a county budget committee in charge of making cuts to four departments. About 50 services and expenses are divided among the four departments on the screen. Their job is to discuss each item and decide whether to fund or cut it; the only limitation is that they must cut the same number of items from each department. This task involves more elaborate negotiation, which may include citing personal knowledge or experience as support for stances. An example of this appears in the excerpt in Table 5.

2.2. Recording conditions

Recordings are made in a sound-attenuated booth on the University of Washington campus in Seattle. The booth measures approximately 7 feet by 10 feet and contains a card table, 2-4 chairs, and a small heavy table with a computer screen and keyboard. Each participant is fitted with a head-mounted AKG C520 condenser microphone connected by XLR cable to a separate channel in an M-Audio Profire 610 mixer outside the booth. The mixer is connected to an iMac workstation that uses Sound Studio (version 3.5.7) to create 16-bit stereo WAV-file recordings at a 44.1 kHz sampling rate. The computer screen in the booth is connected to the iMac as a second monitor where instructions are displayed for two of the tasks.

2.3. Speakers and corpus size

Speakers are native English-speakers age 18-75 who grew up in the Pacific Northwest (Washington, Oregon, Idaho). Of the 24 dyads recorded so far, 5 are male-male, 8 female-female, and 11 mixed-gender, yielding a total of 21 males and 27 females (48 total speakers). About half of these are under age 30 (11 males, 14 females), a quarter are late 30s through 40s (6 males, 5 females), and a quarter are over 60 (4 males, 8 females). Recording will continue toward the goal of at least 30 dyads, divided evenly by gender condition and age group. Total recording time for all five tasks combined normally ranges from 40 to 80 mins per dyad. With an average of about 60 mins per dyad, the corpus is expected to yield at least 30 hours of dyadic interaction. Currently, all dyads are strangers matched roughly by age, but future recordings may include pairs of friends or combinations of age groups.

2.4. Transcription

Tasks are manually transcribed at the utterance level in Praat [22] following a simplified version of the ICSI Meeting Corpus transcription guidelines [11]. Stretches of speech are demarked when surrounded by at least 500 ms of silence; pauses shorter than 500 ms are marked within an utterance with two periods. Every word is transcribed orthographically using conventional American spelling, with the addition of common shortenings (cuz, kay, etc.), phonological contractions (gonna, wanna, hafta; kinda, sorta, etc.), discourse markers (uh-oh, mm-hm, etc.), and vocalizations with recognized meanings (e.g., psst, shh; meh (verbal shrug), psh (verbal scoff)). Filled pauses are transcribed as "uh" or "um," with the latter indicating audible nasality. Disfluencies are marked with a short dash, without a space for truncated words (e.g., categ-) or following a space for uncompleted thoughts (e.g., I thought -), which may end an utterance or precede a repetition or restart (e.g., I don't - I'm not - I'm not sure.). A small, finite set of vocalizations are transcribed with tags (e.g., {VOC laugh}, {VOC cough}), and notable voice qualities or unusual pronunciations are marked with a following descriptive tag (e.g., {QUAL laughing}). Utterances are transcribed using conventional capitalization and a limited set of punctuation marks, e.g., period to end a complete statement, question mark to end a syntactic question, commas to separate lists (no colons, semi-colons, or quotation marks are used).

Completed manual transcriptions are automatically force-aligned using the Penn Phonetics Lab Forced Aligner (P2FA; [23]), which demarks word and phone boundaries. Transcribed words not already in the pronouncing dictionary provided with P2FA (CMUdict v. 0.6) (place names, truncations, vocalizations, etc.) are added as needed.

2.5. Annotation

Both coarse- and fine-grained stance annotation schemes are currently under development. At a coarse level, each "spurt" (stretch of speech between silences of at least 500ms) is marked for stance strength and polarity, as follows:

Stance presence/strength

1. No stance (list reading, backchannels, fact-exchange)
2. Weak stance (cursory agreement, suggesting solutions, soliciting other's opinion, bland opinion/reasoning)
3. Moderate stance (more emphatic/energetic/firm versions of items in #1, disagreement, offering alternatives, questioning other's opinion)
4. Strong stance (very emphatic/strong/excited versions of items in #1-2)

Polarity

- Positive (agreement, approval/affinity, willing acceptance, encouragement, positive evaluation, etc.)
- Negative (disagreement, disapproval/dislike, rejection/grudging acceptance, hedging, negative evaluation, etc.)
- Neutral (none of the above, non-evaluative offering or solicitation of opinions/solutions)

Finer-level stance annotation will involve an extension of the scheme developed in previous work [3, 4] and tested on pilot data. It relies primarily on lexical and semantic content with some contribution from prosodic information. Specific indicators (words/phrases) of stance moves are marked as representing types of stance in categories such as:

- Overt evaluation, modifiers, intensifiers
- Citing of evidence, experts, personal experience
- Negotiation, persuasion
- Agreement, disagreement

	Inventory	Budget
# Dyads	12	12
# M-M	3	3
# F-M	6	6
# F-F	3	3
Total Duration	2h 24m	2h 14m
Ave. Duration	≈12m (2.25m)	≈11.2m (5m)
Total Trans. Wds	20468	21887
Ave. Trans. Wds	1705	1824
Total Turns	3527	3104
Ave. Turns	294	259

Table 6: Overview of Inventory and Budget Tasks, by speakers, duration, words, and turns. Standard deviations appear in parentheses.

3. Preliminary Corpus Analysis

In order to begin modeling behavior with differences in stance and involvement, the Inventory and Budget tasks are prioritized for transcription and annotation, as they are expected to yield the lowest and highest levels of stance and involvement. This section compares these tasks for the first 12 dyads to be transcribed and force-aligned to the audio signal. This subset allows us to begin to characterize the corpus being collected, to assess the differences in speech across the different task settings, and to investigate the contrasts in speaking style associated with differing degrees of stance-taking. Table 6 shows a broad description of the recordings collected for these 24 tasks in terms of total and average task duration and words transcribed, as well as speaker distribution.

It is clear from the overview in Table 6 that the total time and activity spent on each of the tasks is quite similar overall, in spite of their anticipated differences in levels of stance-taking. They also exhibit substantial variability: although the mean Inventory task duration is 12 minutes, the standard deviation is 2.25 minutes. The Budget task, in turn, has mean duration of just over 11 minutes as a standard deviation of over 5 minutes.

To understand whether there are systematic differences in speaking style that are being elicited by these different task settings, we explored several measures that can be directly extracted from the time-aligned transcripts. Specifically, we compared overall speaking rate (in syllables per second), turn duration (in transcribed words), and disfluency rates based on two different measures described in more detail below.

We conducted within-speaker comparisons for all measures, except repetition rate which is within-dyad, across the two task conditions based on Wilcoxon signed-rank tests. There is a marked difference in speaking style across the two task conditions, with a significantly faster speaking rate ($p < 0.001$) and with average turn length greater in the Budget task than the Inventory task ($p < 0.001$). This increase in turn length is illustrated in Figure 1, which presents histograms of the turn length (in words) for an examplar male speaker under the two task conditions. While the Inventory task (shown in grey) exhibits a particularly high rate of single-word utterances (typically backchannels), the Budget task (shown in black) displays

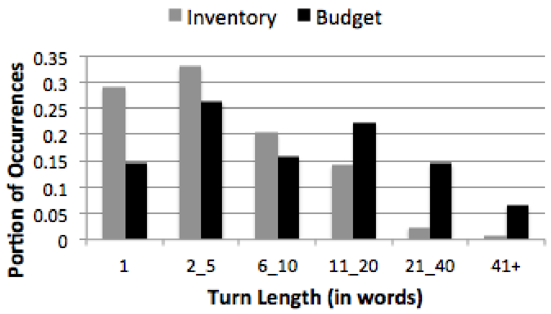

Figure 1: Contrast in turn lengths in words between weak-stance Inventory task (grey) and strong-stance Budget task (black) for a male example speaker. Lengths are binned according to the ranges on the x-axis.

a much lower rate. Further, the Inventory task turns are concentrated in the shorter durations, while those in the Budget task are longer overall. While these measures were computed using manually transcribed utterance boundaries, a comparable analysis using automatically detected segments based on silences from the forced alignment yielded analogous patterns of significantly longer speech segments and significantly faster speaking rates.

Multiple types of disfluencies are observed in spontaneous speech, including filled pauses, repetition disfluencies, restarts, and correction repairs. While some disfluencies can be difficult to automatically detect, repetition disfluencies can be detected in multiple genres with relatively high accuracy using a model trained on the Switchboard corpus, e.g. F-measures of roughly 0.8-0.9 [24, 25]. Thus, it is possible to use automatic annotation in comparing some disfluency differences across conditions. We find a significant difference in the automatically annotated repetition rate between the weak- and strong-stance conditions ($p < 0.01$), with repetition rates increasing by about half in the Budget task over those in the Inventory task.

Our manual transcription also enables an additional investigation of disfluency rates. Specifically, the corpus annotation includes marking of filled pauses, "um" and "uh" distinguished by the presence or absence of nasality, as well as labeling of truncated words. We computed the combined rate of these labeled disfluencies per transcribed speaking turn. Overall, speakers are significantly more disfluent in the Budget task than the Inventory task by this measure ($p < 0.05$). Male speakers are particularly disfluent and exhibit an average increase of about a third in the Budget task over the Inventory task. These findings - faster speech, longer utterances, increased disfluencies - are consistent with higher levels of involvement, as intended in our task design.

4. Conclusions & Future Work

We have described the motivation and design for the collection of the ATAROS corpus, a corpus of dyadic conversational speech focused on eliciting varying levels of stance-taking and involvement. Focusing on two tasks targeting extremes of weak and strong stance-taking allows assessment of this protocol and a preliminary investigation of the speech produced under these conditions. The task designed to elicit stronger stances and greater involvement exhibits longer turns and increased rates of disfluency, as measured by both manually labeled filled pauses and truncated words and automatically detected repetitions. These behaviors are consistent with increased levels of involvement in the conversation and provide evidence for the effectiveness of the experimental design.

In the coming months, we expect to complete the following goals:

- record 30 dyads,
- transcribe two tasks from each dyad and all tasks from a subset of dyads,
- annotate all transcribed tasks at the coarse level,
- annotate a subset of transcribed tasks at the fine level,
- complete tools to automate transcript processing, such as dialog act tagging and turn marking,
- complete tools to extract and plot acoustic measures (e.g., vowel formants, energy modulation, intonation contours),
- compare tasks on various dimensions of stance and speaking style,
- correlate stance, style, and acoustic measures.

This work will be made freely available to the research community. We plan an initial release of the corpus in Fall 2014 through the UW Linguistic Phonetics Lab website: `http://depts.washington.edu/phonlab/projects`.

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